TITLE: SYSTEM AND METHOD ENABLING MULTIPLE
                   PROCESSES TO EFFICIENTLY LOG EVENTS

INVENTOR: Panagiotis Kougiouris and Mac Vu

APPENDIX A

Pennie & Edmonds, LLP.
1155 Ave. of the Americas
New York, NY 10036
212-790-9090

```
// vclogclient.idl : IDL source for vclogclient.dll
//

// This file will be processed by the MIDL tool to
// produce the type library (vclogclient.tlb) and marshalling code.

import "oaidl.idl";
import "ocidl.idl";
//import "vclogserver.idl";

    [
        object,
        uuid(EB012492-A4DB-11D1-BFDE-00201829472A),
        dual,
        helpstring("IHSLog Interface"),
        pointer_default(unique)
    ]
    interface IHSLog : IDispatch
    {
        // The level of event. The user
        // has a knob and uses a level to control how many events
        // to see
        typedef enum  HSCLLogLevel {
            HSCLCritical      = 1, // use for more important events
            HSCLLevel1        = 1,
            HSCLError         = 2,
            HSCLLevel2        = 2,
            HSCLWarning       = 3,
            HSCLLevel3        = 3,
            HSCLInfo          = 4, // use the events that are less important
            HSCLLevel4        = 4
        } HSCLLogLevel;

        // The type of event. The user filters events based
        // on these switches. E.G. Log all the security
        // but not the operator events
        //
        // *** Look inside the library for definitions ***

        // The next two methods set the message catalog. Either of them could be used
        [id(2), helpstring("set the module")] HRESULT SetResourceFileName([in] BSTR lpFilena
me);
        [id(3), helpstring("set the module")] HRESULT SetResourceModule([in] long hModule);

        // The resource is assumed to have the following syntax:
        //   logLevel, logMask, formatString
        [id(4), helpstring("log a message using resources")] HRESULT LogRes(
            [in] long nResourceId,
            [in, optional]VARIANT arg1,
            [in, optional]VARIANT arg2,
            [in, optional]VARIANT arg3,
            [in, optional]VARIANT arg4,
            [in, optional]VARIANT arg5);

        //[id(1), helpstring("log a message"), vararg] HRESULT Log([in] short logLevel, [in]
SAFEARRAY(VARIANT) psa);
        [id(1), helpstring("log a message using message catalogs")] HRESULT LogMC(
            [in] HSCLLogLevel logLevel,
            [in] LONG  logMask, // HSCLLogType
            [in] long nMessageId,
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        [in, optional]VARIANT arg1,
        [in, optional]VARIANT arg2,
        [in, optional]VARIANT arg3,
        [in, optional]VARIANT arg4,
        [in, optional]VARIANT arg5);


    [id(5), helpstring("log a message using a string")] HRESULT Log(
        [in] HSCLLogLevel logLevel,
        [in] LONG  logMask, // HSCLLogType
        [in] BSTR bstrMessage,
        [in, optional]VARIANT arg1,
        [in, optional]VARIANT arg2,
        [in, optional]VARIANT arg3,
        [in, optional]VARIANT arg4,
        [in, optional]VARIANT arg5);
    [id(6), helpstring("method ShowOptionsDialog")] HRESULT ShowOptionsDialog([in]LONG h
Wnd);
    };


    // This was added for languages like J++ that do
    // not support optional arguments
    [
        object,
        uuid(12DF1C10-8AFE-11d2-8E44-00104B79DD7C),
        dual,
        helpstring("IHSLog2 Interface"),
        pointer_default(unique)
    ]
    interface IHSLog2 : IHSLog
    {
        [id(7), helpstring("log a message using a string")] HRESULT Log0(
            [in] HSCLLogLevel logLevel,
            [in] LONG  logMask, // HSCLLogType
            [in] BSTR bstrMessage);

        [id(8), helpstring("log a message using a string")] HRESULT Log1(
            [in] HSCLLogLevel logLevel,
            [in] LONG  logMask, // HSCLLogType
            [in] BSTR bstrMessage,
            [in, optional]VARIANT arg1);

        [id(9), helpstring("log a message using a string")] HRESULT Log2(
            [in] HSCLLogLevel logLevel,
            [in] LONG  logMask, // HSCLLogType
            [in] BSTR bstrMessage,
            [in, optional]VARIANT arg1,
            [in, optional]VARIANT arg2);

        [id(10), helpstring("log a message using a string")] HRESULT Log3(
            [in] HSCLLogLevel logLevel,
            [in] LONG  logMask, // HSCLLogType
            [in] BSTR bstrMessage,
            [in, optional]VARIANT arg1,
            [in, optional]VARIANT arg2,
            [in, optional]VARIANT arg3);

        [id(11), helpstring("log a message using a string")] HRESULT Log4(
            [in] HSCLLogLevel logLevel,
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        [in] LONG   logMask, // HSCLLogType
        [in] BSTR bstrMessage,
        [in, optional]VARIANT arg1,
        [in, optional]VARIANT arg2,
        [in, optional]VARIANT arg3,
        [in, optional]VARIANT arg4);

    };


[
    uuid(EB012485-A4DB-11D1-BFDE-00201829472A),
    version(1.0),
    helpstring("Healtheon Log Object (HSCLOG) 1.0")
]
library HSCLOG
{
    importlib("stdole32.tlb");
    importlib("stdole2.tlb");

    typedef enum HSCLLogType {
            HSCLSecurity    = 1,
            HSCLOperator    = 2,
            HSCLPerformance = 4,
            HSCLDebug       = 8,
            HSCLDebugDetail = 16
        } HSCLLogType;


    [
        uuid(EB012494-A4DB-11D1-BFDE-00201829472A),
        helpstring("Logger Class")
    ]
    coclass Logger
    {
        [default] interface IHSLog;
        interface IHSLog2;
    };


    // The props UI object.

    [
        uuid(AC87A4FA-EA9B-11d1-8016-00201829472A),
        hidden,
        helpstring("CLogServer Prop UI Class")
    ]
    coclass PropertyPage
    {
        interface IUnknown;
    };

};
```